**Cruze Family Golf Tournament**

**Prizes:**

**In the past, we’ve given prizes for the following: Prize** 1. Men’s Golf Tournament winner Traveling Trophy  
 2. Overall low gross winner Trophy cap [winner keeps it]  
 3. Women’s Golf Tournament winner Traveling Trophy  
 4. Men’s individual low gross 2 sleeves of golf balls  
 5. Women’s individual low gross 2 sleeves of golf balls  
 6. Low gross (team) 8 sleeves (2 sleeves each)  
 7. Longest drive 1 sleeve of golf balls  
 8. Closest to the pin 1 sleeve of golf balls  
 9. Longest putt 1 sleeve of golf balls  
  
Occasionally,   
we’ve given a prize for the most improved player. 1 sleeve of golf balls

Note:  
Roger has been providing the trophy cap.   
If you want to change that, let him know.

This year, (2020),   
 the traveling trophies were given to the low net players,  
 the trophy cap went to the low gross player  
We assigned a handicap to every player and subtracted it from their actual score.  
We then compared the handicapped scores to determine the winner of the trophy.  
Men’s competition was separate from the women’s competition.

We have had elaborate prizes in the past,   
but most have come to accept the above prizes.

**Teams:**

The following is the method I’ve used in the past to determine the teams.

1. Determine everyone’s expected score for the coming competition.  
   Use last year’s actual individual score.  
   If they haven’t played for a while,   
    then we need to guess what they would have scored.
2. Then we rank them from best to worst.
3. Finally, we assign the worst players to the best players.

For example:

1. Assume there are 16 players.
2. That makes 4 teams of 4 players.
3. Assume that player #1 is the best player  
    and assume that player #16 is the worst player.
4. Then the assignment of players to the teams would be as follows:  
     
    **Team A B C D** Players 1 2 3 4  
    8 7 6 5  
    12 11 10 9  
    16 15 14 13
5. If there aren’t exactly 16 or 20 players,   
    then we have to “adjust” the assignment process.

**Tie breaker system.**

In the past, we’ve had players finish with the same score. In order to determine the proper ranking (and sometimes the winner), we have had to use the following tie-breaker system.

For the players with the same finishing score, we first look at their scores on the #1 handicapped hole (the most difficult hole). If there is only one player with the low score, then that player is the winner. If not, then we look at their scores on the #2 handicapped hole. If there is only one player with the low score, then that player is the winner. If not, then we look at their scores on the #3 handicapped hole, and so on.

For example,

Assume:  
 Three players (A, B, C) finished the game with a score of 85.  
 the #1 handicapped hole is a par 5,  
 the #2 handicapped hole is a par 4,  
 the #3 handicapped hole is a par 5

Assume the following is a list of the actual scores for players A, B, C.  
 for the following handicapped holes  
 **Player #1 #2 #3 #4 #5** A 7 5 5  
 B 7 4 9  
 C 7 5 7

Then:  
 On the #1 handicapped hole, all three players tied with a “7”.   
 No winner was determined.  
 On the #2 handicapped hole, player B had the lowest score, (a “4”),  
 and is declared the winner.  
 Players A and C tied (each with a “5”)   
 and their final ranking has not been determined.  
 On the #3 handicapped hole, player A had the lower score, (a “5”),  
 and is therefore ranked higher than player C.  
   
 The final ranking is:  
 B is the overall winner  
 A came in second  
 C came in third.

There’s no need to look at their scores on the #4 handicapped hole.

**Arranging for the course:**

In the past, we’ve reserved the course for the last weekend in July. Generally speaking, the weather has been good and most of the family is able to be there.

There are three considerations for the selection of the course:  
 1. It needs to be fairly close to central Minnesota.  
 That minimizes the drive time for everyone.  
 2. It shouldn’t be a really difficult course.  
 We don’t want to discourage anyone.  
 3. The tee times should be early in the morning.  
 We would be the first to tee off and therefore less of a chance for waiting.  
 There’s less of a chance that we will have to compete with other groups.   
 Finally, we’re off the course around noon (before the heat of the day),   
 and by then, everyone is getting hungry and are ready to eat and talk.

Contact the course early in the year (mid January) to:  
 1. make sure the course will be available for the whole weekend.  
 2. reserve 5 or 6 tee times. (It’s easier to cancel than to add tee times.)  
 3. (most courses ask that you release your reservations about 3 weeks ahead.)  
 4. request a discount on the green fees.  
 5. find out if there is a driving range and putting green.  
 6. get a contact name to make the arrangement more personal.  
 7. call back in April or May to insure that we have the reservations.

**Family Games:**

We haven’t done it every year, but we’re beginning to provide games for the children to play. Primarily, the game we’ve been playing is the “Bean Bag Toss.” It may be a good idea to provide the winner with some kind of prize. If we do, it’s best kept small, like an acknowledgement in the Cruze Chronicle.

It also might be worth considering that we:   
 put an age limit on who can play, or to   
 allow only those who are not golfing to play.

Apparently, a few of us have the equipment for the game. Just have to ask.